

GlusterFS

Challenges and Futures



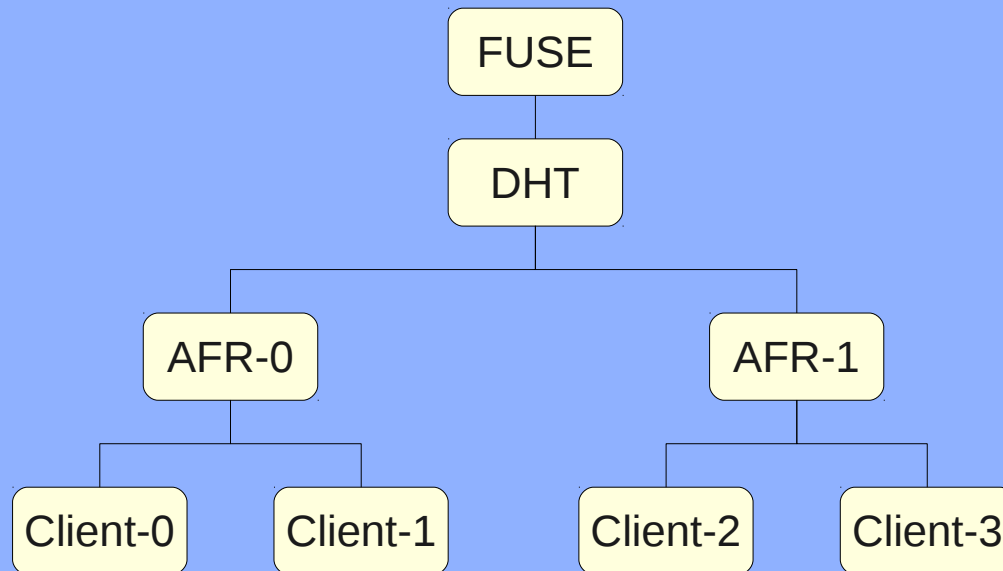
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What Is GlusterFS?

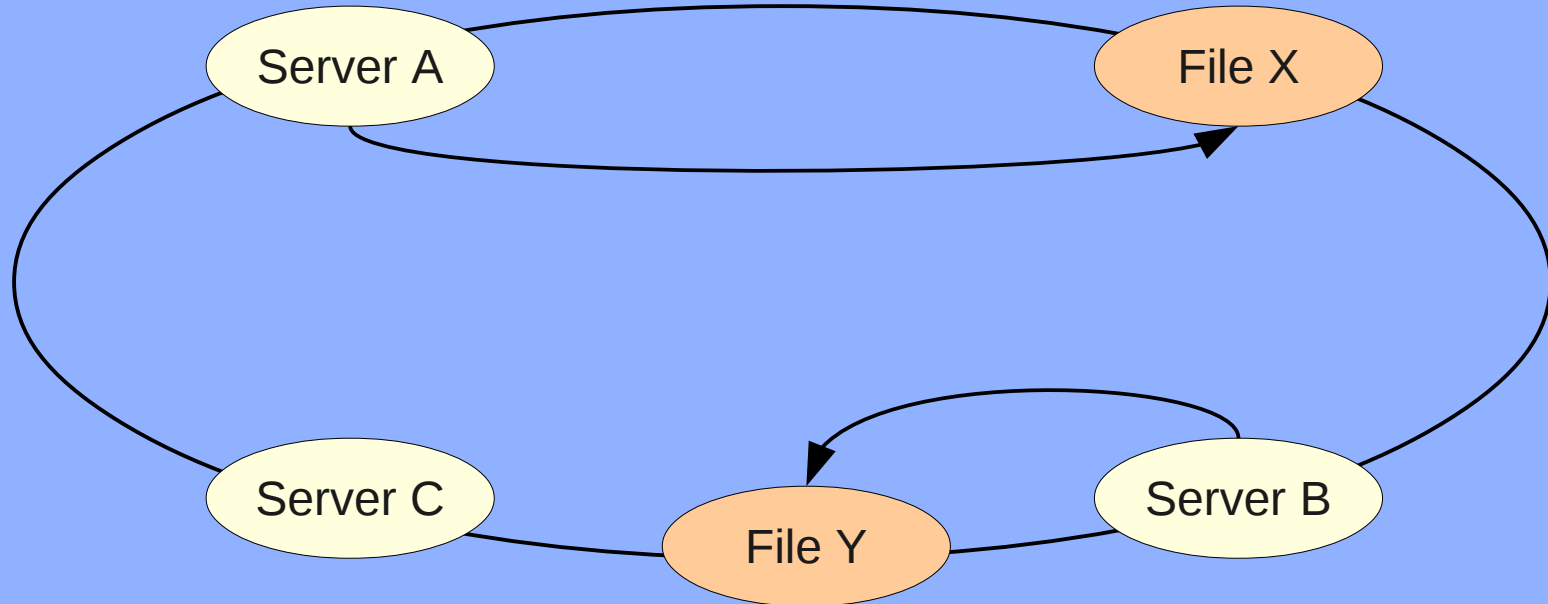
- Just your basic distributed file system
 - sharding, replication, striping
- Decentralized
 - no central metadata server
 - core functionality on clients
- Modular
 - “translators”

Translator Stacking

- One to one, one to many, one to zero (?)
- Rearrange, move from client to server, ...



Distribution (now)



Replication (now)

- Based on changelog (“dirty flags”)
 - set flags, do operation, clear flags
 - use flags to determine repair (“self-heal”) after failure
- Latency sensitive
 - 3+ network round trips per user request
 - implementation heavily optimized

Challenge: Multitenancy

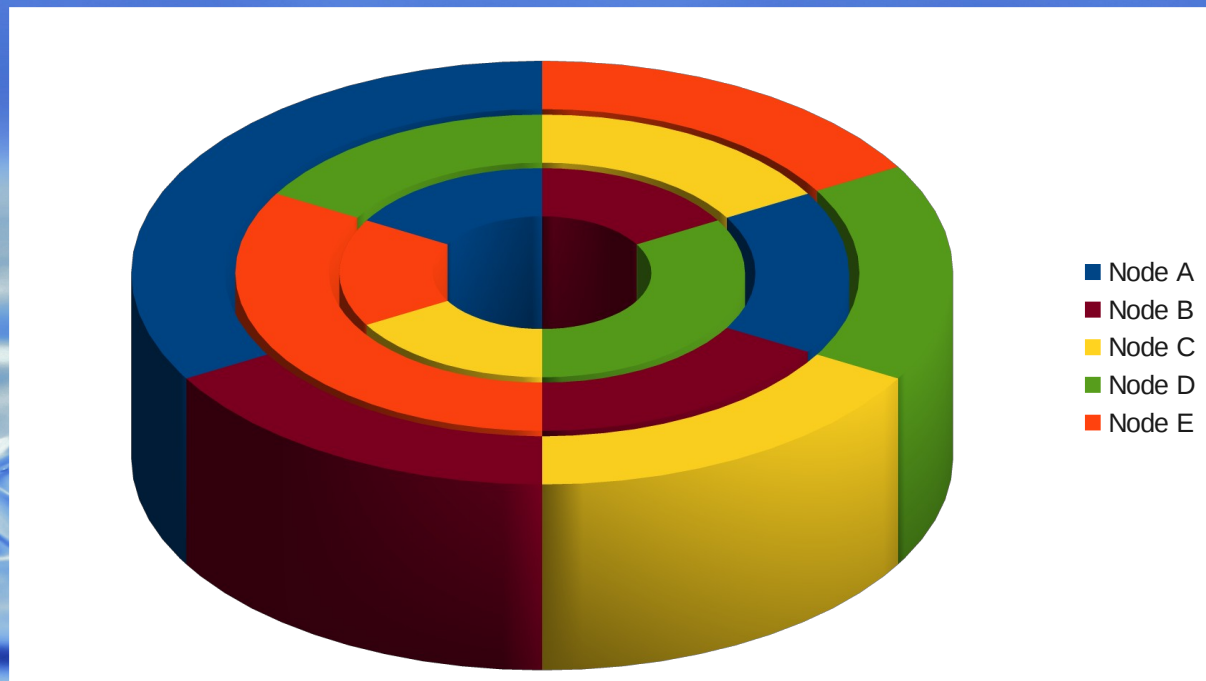
- Focus of CloudFSHekaFS
 - to be merged with GlusterFS soon-ish
- Isolate name and ID spaces
- Encrypt in flight and at rest
- Auth*
- Quota (next slide)
- Performance isolation
 - cgroups

Challenge: Distributed Quota


- Can't trust clients to enforce quota
- Can't just divide equally among servers
 - unequal usage (e.g. due to explicit placement)
 - EDQUOT on one while still space on another
- “Quota rebalancing daemon”
 - monitor/adjust continuously
 - interesting problem at high scale

Challenge: Better Rebalancing

- Optimal placement vs. minimal data movement
- Different kinds of weighting



Challenge: Replication Latency

- Reaching limits of current approach
 - Have to go async?
 - but still ordered
 - exploit compute/data locality (e.g. Hadoop)
 - journaling, conflict resolution
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- A decorative graphic of a water splash is centered on the slide. It features a single water droplet suspended in mid-air above a larger, more complex splash that has just hit the surface, creating concentric ripples. The entire graphic is rendered in a semi-transparent blue color, matching the slide's background.

Challenge: Directory Traversal

- Piggyback attrs (and xattrs) on readdir
- Even better: cursor approach
 - read everything in opendir
 - zero network activity for readdir
 - less current, but more consistent

Challenge: Many Small Files

- Prefetch whole directories
 - if marked, below size threshold, ...
- Exploit async journal
 - only works if compute/data colocated
- Weaken consistency?
 - allow create/write/close to be buffered
 - directory-level fsync (magic xattr)

Conclusions

- Most of these challenges are not unique to GlusterFS
- Modularity and incremental progress are preferable to monolithic “solve all problems at once”
- GlusterFS provides a good environment in which to experiment with solutions